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Information technology — JPEG XS low-latency lightweight image coding system —

Part 5: Reference software

Technologies de l'information — Système de codage d'images léger à faible latence JPEG XS —

Partie 5: Logiciel de référence

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Foreword

ISO (the International Organization for Standardization) and IEC (the International Electrotechnical Commission) form the specialized system for worldwide standardization. National bodies that are members of ISO or IEC participate in the development of International Standards through technical committees established by the respective organization to deal with particular fields of technical activity. ISO and IEC technical committees collaborate in fields of mutual interest. Other international organizations, governmental and non-governmental, in liaison with ISO and IEC, also take part in the work.

The procedures used to develop this document and those intended for its further maintenance are described in the ISO/IEC Directives, Part 1. In particular, the different approval criteria needed for the different types of document should be noted. This document was drafted in accordance with the editorial rules of the ISO/IEC Directives, Part 2 (see www.iso.org/directives).

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This document was prepared by Joint Technical Committee ISO/IEC JTC 1, *Information technology*, Subcommittee SC 29, *Coding of audio, picture, multimedia and hypermedia information*.

A list of all parts in the ISO/IEC 21122 series can be found on the ISO website.

Any feedback or questions on this document should be directed to the user's national standards body. A complete listing of these bodies can be found at www.iso.org/members.html.

Introduction

This document is part of a series of standards for a low-latency lightweight image coding system, denoted JPEG XS.

In many use cases during production or transmission of a movie, limiting the latency and the recompression loss is a more important aspect than the compression efficiency. The JPEG XS coding system offers compression and recompression of image sequences with very moderate computational resources while remaining robust under multiple compression and decompression cycles and mixing of content sources, e.g. embedding of subtitles, overlays or logos. Typical target compression ratios ensuring visually lossless quality are in the range of 2:1 to 10:1, depending on the nature of the source material. The end-to-end latency can be confined to a fraction of a frame, typically between a small number of lines down to below a single line.

This document provides the reference software of the ISO/IEC 21122 series. It has been successfully compiled and tested on Linux®¹⁾ and Windows™¹⁾ operating systems at the time of writing.

Withdrawing

1) Linux® and Windows™ are examples of suitable products available commercially. This information is given for the convenience of users of this document and does not constitute an endorsement by ISO or IEC of these products.

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Information technology — JPEG XS low-latency lightweight image coding system —

Part 5: Reference software

1 Scope

This document contains the reference software of the ISO/IEC 21122 series. It acts as a guideline for implementation and as a reference for conformance testing.

2 Normative references

The following documents are referred to in the text in such a way that some or all of their content constitutes requirements of this document. For dated references, only the edition cited applies. For undated references, the latest edition of the referenced document (including any amendments) applies.

ISO/IEC 21122-1, *Information technology — JPEG XS low-latency lightweight image coding system — Part 1: Core coding system*

ISO/IEC 21122-2, *Information technology — JPEG XS low-latency lightweight image coding system — Part 2: Profiles and buffer models*

ISO/IEC 21122-4, *Information technology — JPEG XS low-latency lightweight image coding system — Part 4: Conformance testing*