
**Information technology — High
efficiency coding and media delivery
in heterogeneous environments —**

**Part 6:
3D audio reference software**

*Technologies de l'information — Codage à haut rendement et
fourniture de supports dans les environnements hétérogènes —*

Partie 6: Logiciel de référence 3D Audio

Withhold

Withdrawn



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Published in Switzerland

Contents

	Page
Foreword	iv
1 Scope	1
2 Normative references	1
3 Terms and definitions	1
4 Reference software structure	1
4.1 General	1
4.2 Copyright disclaimer for software modules	2
5 Bitstream decoding software	2
5.1 General	2
5.2 MPEG-H 3D audio decoding software	3
Annex A (informative) Bitstream encoding software	4
Annex B (informative) Additional utility software	5

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This document was prepared by ISO/IEC JTC 1, *Information technology, SC 29, Coding of audio, picture, multimedia and hypermedia information*.

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Information technology — High efficiency coding and media delivery in heterogeneous environments —

Part 6: 3D audio reference software

1 Scope

This document contains simulation software for the MPEG-H 3D audio standard as defined in ISO/IEC 23008-3.

2 Normative references

The following documents are referred to in the text in such a way that some or all of their content constitutes requirements of this document. For dated references, only the edition cited applies. For undated references, the latest edition of the referenced document (including any amendments) applies.

ISO/IEC 23008-3:2015, *Information technology — High efficiency coding and media delivery in heterogeneous environments — Part 3: 3D audio*