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Programming languages — C++ Extensions for ranges

Langages de programmation — Extensions C++ pour les «ranges»

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ISO copyright office
Ch. de Blandonnet 8 • CP 401
CH-1214 Vernier, Geneva, Switzerland
Tel. +41 22 749 01 11
Fax +41 22 749 09 47
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Contents

Foreword v

1 Scope 1

2 Normative references 1

3 Terms and definitions 1

4 General principles 2
4.1 Implementation compliance . . . 2
4.2 Namespaces, headers, and modifications to standard classes . . . 2

5 Statements 3
5.1 Iteration statements . . . 3

6 Library introduction 4
6.1 General . . . 4
6.2 Method of description (Informative) . . . 4
6.3 Library-wide requirements . . . 6

7 Concepts library 8
7.1 General . . . 8
7.2 Header `<experimental/ranges/concepts>` synopsis . . . 9
7.3 Core language concepts . . . 11
7.4 Comparison concepts . . . 16
7.5 Object concepts . . . 18
7.6 Callable concepts . . . 19

8 General utilities library 21
8.1 General . . . 21
8.2 Utility components . . . 21
8.3 Function objects . . . 22
8.4 Metaprogramming and type traits . . . 26
8.5 Tagged tuple-like types . . . 30

9 Iterators library 34
9.1 General . . . 34
9.2 Header `<experimental/ranges/iterator>` synopsis . . . 34
9.3 Iterator requirements . . . 42
9.4 Indirect callable requirements . . . 50
9.5 Common algorithm requirements . . . 52
9.6 Iterator primitives . . . 54
9.7 Iterator adaptors . . . 58
9.8 Stream iterators . . . 86

10 Ranges library 94
10.1 General . . . 94
10.2 decay_copy . . . 94
10.3 Header `<experimental/ranges/range>` synopsis . . . 94
10.4 Range access . . . 95
10.5 Range primitives . . . 97
10.6 Range requirements . . . 98

Withdrawn

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11 Algorithms library **101**
11.1 General . . . 101
11.2 Tag specifiers . . . 117
11.3 Non-modifying sequence operations . . . 118
11.4 Mutating sequence operations . . . 123
11.5 Sorting and related operations . . . 133

12 Numerics library **146**
12.1 Uniform random number generator requirements . . . 146

A Compatibility features **147**
A.1 General . . . 147
A.2 Rvalue range access . . . 147
A.3 Range-and-a-half algorithms . . . 147

B Acknowledgements **149**

C Compatibility **150**
C.1 C++ and Ranges . . . 150
C.2 Ranges and the Palo Alto TR (N3351) . . . 151

Bibliography **153**

Index **154**

Index of library names **155**

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Foreword

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This document was prepared by Technical Committee ISO/IEC JTC 1, *Information technology*, Subcommittee SC 22, *Programming languages, their environments and system software interfaces*.

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Programming languages — C++ Extensions for ranges

1 Scope [intro.scope]

1 This document describes extensions to the C++ Programming Language (2) that permit operations on ranges of data. These extensions include changes and additions to the existing library facilities as well as the extension of one core language facility. In particular, changes and extensions to the Standard Library include:

(1.1) — The formulation of the foundational and iterator concept requirements using the syntax of the Concepts TS (2).

(1.2) — Analogues of the Standard Library algorithms specified in terms of the new concepts.

(1.3) — The loosening of the algorithm constraints to permit the use of *sentinels* to denote the end of a range and corresponding changes to algorithm return types where necessary.

(1.4) — The addition of new concepts describing *range* and *view* abstractions; that is, objects with a begin iterator and an end sentinel.

(1.5) — New algorithm overloads that take range objects.

(1.6) — Support of *callable objects* (as opposed to *function objects*) passed as arguments to the algorithms.

(1.7) — The addition of optional *projection* arguments to the algorithms to permit on-the-fly data transformations.

(1.8) — Analogues of the iterator primitives and new primitives in support of the addition of sentinels to the library.

(1.9) — Constrained analogues of the standard iterator adaptors and stream iterators that satisfy the new iterator concepts.

(1.10) — New iterator adaptors (`counted_iterator` and `common_iterator`) and sentinels (`unreachable`).

2 Changes to the core language include:

(2.1) — the extension of the range-based `for` statement to support the new iterator range requirements (10.4).

3 This document does not specify constrained analogues of other parts of the Standard Library (e.g., the numeric algorithms), nor does it add range support to all the places that could benefit from it (e.g., the containers).

4 This document does not specify any new range views, actions, or facade or adaptor utilities; all are left as future work.

2 Normative references [intro.refs]

1 The following documents are referred to in the text in such a way that some or all of their content constitutes requirements of this document. For dated references, only the edition cited applies. For undated references, the latest edition of the referenced document (including any amendments) applies.

(1.1) — ISO/IEC 14882:2014, *Programming Languages - C++*

(1.2) — ISO/IEC TS 19217:2015, *Programming Languages - C++ Extensions for Concepts*

ISO/IEC 14882:2014 is herein called the *C++ Standard* and ISO/IEC TS 19217:2015 is called the *Concepts TS*.

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