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STANDARD

ISO/IEC
14882

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Information technology — Programming languages — C++

Technologies de l'information — Langages de programmation — C++

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Foreword

ISO (the International Organization for Standardization) and IEC (the International Electrotechnical Commission) form the specialized system for worldwide standardization. National bodies that are members of ISO or IEC participate in the development of International Standards through technical committees established by the respective organization to deal with particular fields of technical activity. ISO and IEC technical committees collaborate in fields of mutual interest. Other international organizations, governmental and non-governmental, in liaison with ISO and IEC, also take part in the work. In the field of information technology, ISO and IEC have established a joint technical committee, ISO/IEC JTC 1.

The procedures used to develop this document and those intended for its further maintenance are described in the ISO/IEC Directives, Part 1. In particular the different approval criteria needed for the different types of document should be noted. This document was drafted in accordance with the editorial rules of the ISO/IEC Directives, Part 2 (see www.iso.org/directives).

Attention is drawn to the possibility that some of the elements of this document may be the subject of patent rights. ISO and IEC shall not be held responsible for identifying any or all such patent rights. Details of any patent rights identified during the development of the document will be in the Introduction and/or on the ISO list of patent declarations received (see www.iso.org/patents).

Any trade name used in this document is information given for the convenience of users and does not constitute an endorsement.

For an explanation on the meaning of ISO specific terms and expressions related to conformity assessment, as well as information about ISO's adherence to the WTO principles in the Technical Barriers to Trade (TBT) see the following URL: [Foreword - Supplementary information](#)

The committee responsible for this document is ISO/IEC JTC 1, *Information technology, SC 22, Programming languages, their environments and system software interfaces*

This fourth edition cancels and replaces the third edition (ISO/IEC 14882:2011), of which it constitutes a minor revision.

1 General

[intro]

1.1 Scope

[intro.scope]

- ¹ This International Standard specifies requirements for implementations of the C++ programming language. The first such requirement is that they implement the language, and so this International Standard also defines C++. Other requirements and relaxations of the first requirement appear at various places within this International Standard.
- ² C++ is a general purpose programming language based on the C programming language as described in ISO/IEC 9899:1999 *Programming languages — C* (hereinafter referred to as the *C standard*). In addition to the facilities provided by C, C++ provides additional data types, classes, templates, exceptions, namespaces, operator overloading, function name overloading, references, free store management operators, and additional library facilities.

1.2 Normative references

[intro.refs]

- ¹ The following referenced documents are indispensable for the application of this document. For dated references, only the edition cited applies. For undated references, the latest edition of the referenced document (including any amendments) applies.
- Ecma International, *ECMAScript Language Specification*, Standard Ecma-262, third edition, 1999.
 - ISO/IEC 2382 (all parts), *Information technology — Vocabulary*
 - ISO/IEC 9899:1999, *Programming languages — C*
 - ISO/IEC 9899:1999/Cor.1:2001(E), *Programming languages — C, Technical Corrigendum 1*
 - ISO/IEC 9899:1999/Cor.2:2004(E), *Programming languages — C, Technical Corrigendum 2*
 - ISO/IEC 9899:1999/Cor.3:2007(E), *Programming languages — C, Technical Corrigendum 3*
 - ISO/IEC 9945:2003, *Information Technology — Portable Operating System Interface (POSIX)*
 - ISO/IEC 10646-1:1993, *Information technology — Universal Multiple-Octet Coded Character Set (UCS) — Part 1: Architecture and Basic Multilingual Plane*
 - ISO/IEC TR 19769:2004, *Information technology — Programming languages, their environments and system software interfaces — Extensions for the programming language C to support new character data types*
- ² The library described in Clause 7 of ISO/IEC 9899:1999 and Clause 7 of ISO/IEC 9899:1999/Cor.1:2001 and Clause 7 of ISO/IEC 9899:1999/Cor.2:2003 is hereinafter called the *C standard library*.¹
- ³ The library described in ISO/IEC TR 19769:2004 is hereinafter called the *C Unicode TR*.
- ⁴ The operating system interface described in ISO/IEC 9945:2003 is hereinafter called *POSIX*.
- ⁵ The ECMAScript Language Specification described in Standard Ecma-262 is hereinafter called *ECMA-262*.

¹) With the qualifications noted in Clauses 18 through 30 and in C.4, the C standard library is a subset of the C++ standard library.