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Information technology — Learning, education, and training — Requirements for e-textbooks in education

*Technologies de l'information — Apprentissage, éducation et
formation — Exigences pour les livres de texte électroniques dans
l'éducation*

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Contents

Page

Foreword	v
Introduction	vi
1 Scope	1
2 Normative references	1
3 Terms and definitions	1
4 Abbreviated terms	3
5 Stakeholder inputs	5
5.1 Overview of e-textbook pilots submitted.....	5
5.2 Overview of conceptual model captured from use cases.....	5
5.2.1 Technical scenarios for using e-textbooks.....	5
5.2.2 Educational scenarios for using e-textbooks.....	6
5.3 Results of online survey.....	7
5.3.1 Overview.....	7
5.3.2 Base content standard.....	8
5.3.3 Metadata.....	8
5.3.4 Annotations.....	8
5.3.5 Interactivity and learning support.....	9
5.3.6 Reorganization and re-sequencing.....	9
5.3.7 Digital rights.....	9
5.4 Summary of potential benefits of an e-textbook standards.....	9
6 Key requirements for e-textbooks	10
6.1 Foundational e-book and packaging standards.....	10
6.1.1 Requirement for foundational e-book and packaging standards.....	10
6.1.2 Current standards environment for e-books and content packaging.....	10
6.1.3 Market conditions for e-books and content packaging.....	11
6.1.4 Key recommendations for foundational e-book and packaging standards.....	12
6.2 Metadata.....	12
6.2.1 Key requirements.....	12
6.2.2 Current standards environment.....	12
6.2.3 Market conditions.....	13
6.2.4 Key recommendations.....	13
6.3 Annotations.....	13
6.3.1 Key requirements.....	13
6.3.2 Current standards environment.....	14
6.3.3 Market conditions.....	14
6.3.4 Key recommendations.....	14
6.4 Reorganization and re-aggregation.....	14
6.4.1 Key requirements.....	14
6.4.2 Current standards environment.....	14
6.4.3 Market conditions.....	15
6.4.4 Key recommendations.....	15
6.5 Interactivity and learning support.....	16
6.5.1 Key requirements.....	16
6.5.2 Current standards environment — www.w3.org/TR/html	16
6.5.3 Market conditions.....	17
6.5.4 Key recommendations.....	17
6.6 Digital rights.....	18
6.6.1 Key requirements.....	18
6.6.2 Current standards environment.....	19
6.6.3 Market conditions.....	19
6.6.4 Key recommendations.....	19
7 Recommendations for future work	19

7.1	General.....	19
7.2	Recommendations for e-textbook standards	19
7.3	Recommendations for technical works combined with IDPF and other organizations.....	20
7.4	Recommendations for supporting education-specific standardization.....	20
7.5	Calls for technical demonstrations.....	20
Annex A (informative) E-textbook pilots submitted by NBLOs.....		22
Annex B (informative) Conceptual use cases submitted by NBLOs.....		29
Annex C (informative) Survey of stakeholder requirements		34
Annex D (informative) Examples of current technologies.....		65
Bibliography.....		68

Foreword

ISO (the International Organization for Standardization) and IEC (the International Electrotechnical Commission) form the specialized system for worldwide standardization. National bodies that are members of ISO or IEC participate in the development of International Standards through technical committees established by the respective organization to deal with particular fields of technical activity. ISO and IEC technical committees collaborate in fields of mutual interest. Other international organizations, governmental and non-governmental, in liaison with ISO and IEC, also take part in the work. In the field of information technology, ISO and IEC have established a joint technical committee, ISO/IEC JTC 1.

The procedures used to develop this document and those intended for its further maintenance are described in the ISO/IEC Directives, Part 1. In particular the different approval criteria needed for the different types of document should be noted. This document was drafted in accordance with the editorial rules of the ISO/IEC Directives, Part 2 (see www.iso.org/directives).

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The committee responsible for this document is ISO/IEC JTC 1, *Information technology*, Subcommittee SC 36, *Information technology for learning, education and training*.

Introduction

In the last few years, there has been a dramatic rise in the popularity of e-books, driven principally by the development of mobile devices including tablets and smartphones. A number of e-book formats have emerged to support this trend, the most prominent of which is EPUB 3, originally developed by the International Digital Publishing Forum (IDPF) and discussed in ISO/IEC/TS 30135 (all parts).

At the same time, standards for digital learning content have not made significant progress. Advanced Distributed Learning (ADL) produced the latest major revision of Shareable Content Object Reference Model (SCORM®) in 2004; the IMS Global Learning Consortium (IMS Global) produced the Common Cartridge specification in 2008; and both of these standards are based on the ISO/IEC 12785 series and the ISO/IEC/TR 29163 series. While the digital learning content area was stagnant, data-driven approach for usage of content has been growing rapidly. Progress in recent years includes the development of the Experience API (Tin Can API or xAPI) version 1.0, a specification released in April 2013 which is commonly considered the successor to SCORM.

While conventional e-books and the ISO/IEC 12785 series both support packaged content installed locally on a user's device or learning management system/virtual learning environment (LMS/VLE) on the web, considerable advances were in cloud computing and Service-Oriented Architectures (SOA). The latter approaches anticipate that much activity will be distributed across different servers accessed remotely using packaged content on user devices.

ISO/IEC/JTC 1/SC 36 has consequently identified a requirement for new standards for digital learning content that

- leverage common standards being used with digital publishing technologies for e-books,
- support packaged content for installation on a mobile device and usable off-line for learning activities, and
- support integration with cloud services, when this environment is available.

At the same time, the popularity of e-books raise a number of challenges for learning, education and training (LET) content. These challenges can be articulated as a series of comparisons (see [Table 1](#)).

Table 1 — Comparison major characteristics between e-book and learning content

e-Book characteristics	Learning content characteristics
Interpretation of an actual book as an aggregation of static text, graphics and pagination that can be flipped. ^a	Aggregated content by granularity of learning object, required with dynamic pagination (linear or multiple paths), and interactive digital media and activity such as assessment on the web.
General environment of e-book and player are locally installed and protected by strong copyright protection software such as Digital Rights Management (DRM).	General environment of learning content is on the web, in particular via LMS/VLE. Content is controlled and protected by authorization of the learning platform without using DRM.
Standards are dedicated profile for e-books content based on web specifications, such as HTML5, CSS and Java Script. Currently, EPUB 3 has taken a position as both a de-jure and a de-facto standard.	Standards are very diverse and heterogeneous per characteristics of content, service, or teaching and learning model. However, almost all standards have adopted web specifications including an e-book profile.
^a "Book" means complete aggregated content bound with a spine.	

The purpose of this document is to propose an approach which ensures that the benefits, advantages, and outlooks of both e-books and LET content are maximized. In particular, this document aims to identify the requirements for e-textbooks which are expected to adopt e-book technology in LET. The substantive parts of this document are presented in [Clauses 5](#) to [7](#).

[Clause 5](#) investigates LET stakeholder requirements as collected in 2012,

- summarizing information about e-textbook pilots submitted by NBLOs and interested parties, further details of which are included in [Annex A](#),
- summarizing conceptual use cases submitted by NBLOs and interested parties, further details of which are included in [Annex B](#),
- summarizing the LET requirements gathered or collected from the online surveys sent to stakeholders, further details of which are included in [Annex C](#), and
- drawing out from these consultations key requirements for e-textbook functionality.

[Clause 6](#) reviews the technology/market capability as of 2013 (with some updates to 2015) by

- reviewing the available standards that support the requirements to functionality listed in [Clause 5](#), and
- drawing conclusions as to the best way to implement the required functionalities for potential e-textbook standards.

[Clause 7](#) makes specific recommendations for future standardization work to support e-textbook.

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1 Scope

This document makes recommendations that are intended to build consensus on which International Standards for e-textbooks can be developed. This document is a follow up to the collection of inputs from interested parties and aims to

- review the current state of the e-textbook market,
- summarize LET requirements for e-textbooks based on use cases and survey of interested parties,
- review existing data standards that are referenced by potential e-textbook standards,
- describe key terms and concepts that underpin any further discussion on e-textbook standards,
- propose a set of functionalities that will be required for e-textbook reader software,
- make recommendations for any modification to existing data standards, and
- make recommendations for any new data standards that might be needed.

2 Normative references

There are no normative references in this document.